5 Integer Linear Programming (ILP)

E. Amaldi – Foundations of Operations Research – Politecnico di Milano

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Definition: An Integer Linear Programming problem is an optimization problem of the form

(ILP)
$$\begin{array}{ll} \min & \underline{c}^T \underline{x} \\ & A \underline{x} \ge \underline{b} \\ & \underline{x} \ge \underline{0} \quad \text{with } \underline{x} \in \mathsf{Z}^n \quad (\underline{x} \text{ integer }). \end{array}$$

If $x_j \in \{0, 1\}$ for all j, <u>binary LP</u>.

If not all x_i are integer, <u>mixed integer LP</u>.

Assumption: parameters A, <u>b</u> integer (without loss of generality).

Observation: The integrality condition $x_j \in Z$ is <u>non linear</u> since it can be expressed as $\sin(\pi x_j) = 0$.

Example:



ILP feasible region \equiv lattice (with a finite or infinite number of points).

Example cont.:

By deleting the integrality



 x_2

ILP feasible region \equiv lattice (with a finite or infinite number of points)

Definition: Let $z_{ILP} \coloneqq \max \underline{c}^T \underline{x}$ $A \underline{x} \le \underline{b}$ (ILP) $\underline{x} \ge \underline{0}$ integer $\begin{cases} X_{ILP} \\ X_{ILP} \end{cases}$

The problem
$$z_{LP} \coloneqq \max \underline{c}^T \underline{x}$$

(LP) $A \underline{x} \le \underline{b}$
 $\underline{x} \ge \underline{0}$ $X_{LP} \supseteq X_{ILP}$

is the *linear (continuous)* <u>relaxation</u> of (ILP).

<u>Property</u>: For any ILP with max, we have $z_{ILP} \le z_{LP}$, i.e., z_{LP} is an <u>upper bound</u> on the optimal value of (ILP).

<u>Observation</u>: For any ILP with min, we have $z_{ILP} \ge z_{LP}$, i.e., z_{LP} is a <u>lower bound</u> on the optimal value of (ILP).

First idea: <u>relax</u> the integrality constraints of (ILP) and <u>round</u> up/down the optimal solution of the linear relaxation (LP).

If an optimal solution of (LP) is integer, then it is also an optimal solution of (ILP).

But often the rounded optimal solutions of (LP) are:

- infeasible for (ILP),
- useless -- very different from an optimal solution of (ILP).

- Infeasible rounded solutions



- Useless rounded solutions

When the integer variables take small values at optimality.

E.g., binary assignment variables (job to machine) or activation variables (plants),...

- Useful rounded solutions

When the integer variables take large values at optimality.

E.g., number of pieces to produce,...

<u>Observation</u>: It also depends on the unit costs (coefficients of the objective function).

Example 1: Knapsack problem

- n objects j = 1, ..., n
- p_j profit (value) of object j
- v_j volume (weight) of object j
- *b* maximum knapsack capacity.

Determine a subset of objects that maximizes the total profit, while respecting the knapsack capacity.

Variables:
$$x_j = \begin{cases} 1 & j \text{-th object is selected} \\ 0 & \text{otherwise} \end{cases}$$

$$\max \sum_{j=1}^{n} p_{j} x_{j}$$

$$\sum_{j=1}^{n} v_{j} x_{j} \le b$$

$$x_{j} \in \{0,1\} \quad \forall j$$

Wide range of direct and indirect applications:

- loading (containers, vehicles, CDs,...),
- investments (p_j = expected return, v_j = amount to invest, available capital),
- as a suproblem...

Example 2: Assignment problem

- m machines i = 1, ..., m
- *n* jobs j = 1, ..., n
- c_{ij} cost of assigning job *j* to machine *i*

Assumption: n > m

Determine an assignment of the jobs to the machines so as to minimize the total cost, while assigning at least one job per machine and at most one machine for each job.

Variables:
$$x_{ij} = \begin{cases} 1 & \text{machine } i \text{ execute job } j \\ 0 & \text{otherwise} \end{cases}$$

$$\min \sum_{i=1}^{m} \sum_{j=1}^{n} C_{ij} x_{ij}$$

$$\sum_{i=1}^{m} x_{ij} \leq 1 \quad \forall j = 1, ..., n \quad (at most one machine for each job)$$
$$\sum_{j=1}^{n} x_{ij} \geq 1 \quad \forall i = 1, ..., m \quad (at least one job for each machine)$$

$$x_{ij} \in \{0,1\} \quad \forall i,j$$

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Example 3: Transportation problem (single product)

- *m* production plants i = 1, ..., m
- *n* clients j = 1, ..., n
- c_{ij} transportation cost of one unit of product from plant *i* to client *j*
- p_i production capacity of plant *i*
- d_i demand of client j
- q_{ij} maximum amount to be transported from plant *i* to client *j*

Determine a transportation plan that minimizes total costs while satisfying plant capacitiy and client demands.



Variables: x_{ij} = amount transported from plant *i* to client *j*

$$\begin{split} \min \sum_{i=1}^{m} \sum_{j=1}^{n} c_{ij} x_{ij} \\ \sum_{j=1}^{n} x_{ij} &\leq p_i \quad \forall \ i = 1, ..., \ m \quad \text{(plant capacity)} \\ \sum_{i=1}^{m} x_{ij} &\geq d_j \quad \forall \ j = 1, ..., \ n \quad \text{(client demand)} \\ 0 &\leq x_{ij} \leq q_{ij} \quad \forall \ i, \ j \quad \text{(transportation capacity)} \end{split}$$

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Property of transportation and assignment problems:

Optimal solution of the linear relaxation \equiv optimal solution of the ILP !

<u>**Theorem</u>**: If in a Transporation problem the right hand side terms are integer, all the basic feasible solutions (vertices) of its linear relaxation are <u>integer</u>.</u>

- In transportation problem, special (*mn*+*n*+*m*)×(*mn*) integer matrix *A* of the contraints: *a_{ij}* ∈ {-1, 0, 1} with exactly three nonzero coefficients per column.
- Right hand side vector <u>b</u> has all integer components.

Optimal solution of the linear relaxation:

$$\underline{x}^* = \begin{pmatrix} B^{-1}\underline{b} \\ \underline{0} \end{pmatrix} \qquad B^{-1} = \frac{1}{\det(B)} \begin{pmatrix} \alpha_{11} & \dots & \alpha_{1,m} \\ \dots & \dots & \dots \\ \alpha_{m1} & \dots & \alpha_{mm} \end{pmatrix}^T$$

where
$$\alpha_{ij} = (-1)^{i+j} det(M_{ij})$$

with M_{ij} square sub-matrix obtained from *B* by eliminating row *i* and column *j*.

B integer $\Rightarrow \alpha_{ij}$ integer If $det(B) = \pm 1 \Rightarrow B^{-1}$ integer $\Rightarrow \underline{x}^*$ integer.

In fact it can be proved that A is <u>totally unimodular</u>, that is $det(Q) = \{-1,0,1\}$ \forall squared sub-matrix Q of A.

Example 4: Scheduling problem

mmachinesk = 1, ..., mnjobsj = 1, ..., nFor each job j, deadline d_j p_{jk} = processing time of job j on machine k (may be = 0)

Assumption: Each job must be processed once on each machine following the order of the machine indices 1, 2, ..., m.

Determine an optimal sequence in which to process the jobs so as to minimize the total completion time while satisfying the deadlines.

Variables:

 t_{jk} = time at which the processing of job *j* starts on machine *k* t = upper bound on the completion time of all jobs

$$y_{ijk} = \begin{cases} 1 & \text{if job } i \text{ preceeds job } j \text{ on machine } k \\ 0 & \text{otherwise} \end{cases}$$

Parameter
$$M \coloneqq \sum_{j=1}^{n} d_{j}$$

min t

 $t_{jm} + p_{jm} \le t$ \forall_j (*t* is upper bound on overall completion time) $t_{im} + p_{im} \le d_i \quad \forall j \quad \text{(satisfy deadlines)}$ $t_{ik} + p_{ik} \le t_{ik} + M(1 - y_{iik}) \quad \forall i, j, k \quad i < j \quad (*)$ $t_{jk} + p_{jk} \le t_{ik} + M y_{ijk}$ $\forall i, j, k \ i < j$ (**) $t_{jk} + p_{jk} \le t_{j,k+1} \quad \forall j,k = 1,..., m-1$ (job processing order) $t \ge 0, t_{jk} \ge 0 \quad \forall j,k$ $y_{ijk} \in \{0,1\} \quad \forall i,j,k$ \Rightarrow mixed ILP

(*) and (**) make sure that 2 jobs are not simultaneously processed on the same machine

(*) <u>active</u> when $y_{ijk} = 1$ (*i* preceeds *j* on machine *k*) and ensures that *i* is completed before *j* starts (on *k*)

(**) <u>active</u> when $y_{ijk} = 0$ (*j* preceeds *i* on machine *k*) and ensures that *j* is completed before *i* starts (on *k*).

The ILP formulation can be easily extended to the case where each job *j* must be processed on *m* machines (or on a subset of them) according to a different order.

Most ILP problems are NP-hard.

 \nexists efficient algorithms to solve them and the existence of a polynomial time algorithm for any one would imply $\mathcal{P} = \mathcal{NP}$!

extremely unlikely

Type of methods

- implicit enumeration cutting planes

exact methods (global optimum)

• heuristic algorithms ("greedy", local search,...)

approximate methods (local optimum)

<u>Implicit enumeration methods</u> explore all feasible solutions explicitly or implicitly.

- "Branch and Bound" method
- Dynamic programming (see optimal paths in acyclic graphs)